# CS294-248 Special Topics in Database Theory Unit 9: Datalog 

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## Announcement

- Project presentations: Thursday, Nov. 30th, 9:30am, Calvin 146
- By Monday: please add your tentative topic here: https://tinyurl.com/43mdvwzy
- You can change the topic later, as you wish.


## Outline

- Today: Basic Datalog
- Thursday: Extensions with Negation


## Review

## Motivation

- FO and its fragments cannot express simple, "easy" queries:
- Transitive closure
- Parity ("Is $|R|$ even?")
- Datalog: extends CQs with recursion


## Datalog Syntax

- A program $P=$ set of rules.
- A rule is a CQ: $H:-A_{1} \wedge A_{2} \wedge \cdots$
- Extensional Database Predicates

$$
\begin{aligned}
& T(X, Y):-E(X, Y) \\
& T(X, Y):-T(X, Z) \wedge E(Z, X)
\end{aligned}
$$ EDBs

- Intensional Database Predicates IDBs


## Pre-, Post-, and Fixpoints

Poset (partially ordered set) $(P, \leq)$.
We assume $P$ has a minimal element $\perp$.
$f: P \rightarrow P$ is monotone if $x \leq y \Rightarrow f(x) \leq f(y)$.
$x$ is a pre-fixpoint if $f(x) \leq x$
$x$ is a post-fixpoint if $f(x) \geq x$
$x$ is a fixpoint if $f(x)=x$;

## Pre-, Post-, and Fixpoints

What are the pre-, post-, fixpoints?
Pre-fixpoints:
Post-fixpoints:
Fixpoints:


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Pre-fixpoints: $1,2,3,6,7,8,9$
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$f(z) \leq z$

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$f(z) \leq z \quad f(f(z)) \leq f(z) \quad f(z)$ pre-fixpoint $\quad f(z)=z$

## Kleene's Sequence

$$
f^{(0)} \stackrel{\text { def }}{=} \perp \quad f^{(t+1)} \stackrel{\text { def }}{=} f\left(f^{(t)}\right) \quad f^{(0)} \leq f^{(1)} \leq f^{(2)} \leq \cdots
$$

## Fact

If $z$ is any pre-fixpoint, then $f^{(t)} \leq z$ for all $t$.
Proof by induction: $\perp \leq z$ and $f^{(t+1)}=f\left(f^{(t)}\right) \leq f(z) \leq z$.

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Is $\bigvee_{t \geq 0} f^{(t)}$ the least fixpoint?

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If $z$ is any pre-fixpoint, then $f^{(t)} \leq z$ for all $t$.
Proof by induction: $\perp \leq z$ and $f^{(t+1)}=f\left(f^{(t)}\right) \leq f(z) \leq z$.
Is $\bigvee_{t \geq 0} f^{(t)}$ the least fixpoint?
Not always. Two problems:

- $\bigvee_{t \geq 0} f^{(t)}$ may not exists.
- Even if it exists, we may have $f\left(\bigvee_{t \geq 0} f^{(t)}\right) \neq \bigvee_{t \geq 0} f^{(t)}$.

We will circumvent by requiring finite rank

## The Rank of a Poset

[Stanley, 1999]
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r=1
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- What is the rank of $\left(P_{1}, \leq_{1}\right) \times\left(P_{2}, \leq_{2}\right)$ ?

$$
r=r\left(P_{1}\right)+r\left(P_{2}\right)
$$

## Fixpoints in Posets of Finite Ranks

$$
f^{(0)} \stackrel{\text { def }}{=} \perp \quad f^{(t+1)} \stackrel{\text { def }}{=} f\left(f^{(t)}\right) \quad f^{(0)}<f^{(1)}<f^{(2)}<\cdots \leq f^{(r)}=f^{(r+1)}
$$

Theorem
If $P$ has finite rank $r$ then $\operatorname{lfp}(f)=f^{(r)}$.

## Least Fixpoint Semantics of a Datalog Program $P$

$I=$ an EDB instance, $A \xlongequal{\text { def }} \mathrm{ADom}(I)$.
If $R$ has arity $k$, then an instance is $R \in \mathcal{P}\left(A^{k}\right)$.

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If IDB predicates have arities $k_{1}, k_{2}, \ldots$ then an IDB instance is $J \in \mathcal{P}\left(A^{k_{1}}\right) \times \mathcal{P}\left(A^{k_{2}}\right) \times \cdots$

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Immediate Consequence Operator:

$$
T_{P}: \mathcal{P}\left(A^{k_{1}}\right) \times \mathcal{P}\left(A^{k_{2}}\right) \times \cdots \rightarrow \mathcal{P}\left(A^{k_{1}}\right) \times \mathcal{P}\left(A^{k_{2}}\right) \times \cdots
$$

The semantics of the datalog program $P$ is $\operatorname{lfp}\left(T_{p}\right)$.

## Naive Evaluation Algorithm

$$
\begin{aligned}
& J^{(0)}:=\emptyset \\
& \text { for } t=0, \infty \\
& \quad J^{(t+1)}:=T_{P}\left(J^{(t)}\right) \\
& \quad \text { if } J^{(t+1)}=J^{(t)} \text { break }
\end{aligned}
$$

Notice: $J^{(0)} \subseteq J^{(1)} \subseteq \cdots$ is Kleene's sequence.

## Theorem

The Naive Algorithm takes $O\left(A D o m(I)^{k}\right)$ iterations, where I is the EDB instance and $k$ is the largest arity of any IDB.

Data complexity is in PTIME.

## Examples in Datalog

## Overview

- We have seen Transitive Closure. Can we write something different?
- Regular expressions, CFGs.
- Same generation.
- AND/OR reachability.


## Regular Expressions

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EDB graph:


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Automaton:


Q2 $(Y):-Q 1(X) \wedge E\left(X, Y,{ }^{\prime} a^{\prime}\right)$

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& Q 3(Y):-Q 2(X) \wedge E\left(X, Y, a^{\prime}\right)
\end{aligned}
$$

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Q 3(Y):-Q 2(X) \wedge E\left(X, Y,{ }^{\prime} a^{\prime}\right) & Q 1(Y):-Q 3(X) \wedge E\left(X, Y, b^{\prime}\right)
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Q 4(Y):-Q 3(X) \wedge E\left(X, Y,^{\prime} a^{\prime}\right) & Q 1(Y):-Q 4(X) \wedge E\left(X, Y,{ }^{\prime} c^{\prime}\right)
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Answer $(X)$ :- $Q 1(X)$
Automaton:


## Discussion

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\begin{aligned}
& S(X, X):-\operatorname{Node}(X) \\
& S(X, Y):-S(X, Z) \wedge S(Z, Y) \\
& S(X, Y):-E\left(X, U, a^{\prime}\right) \wedge S(U, V) \wedge E\left(V, Y,^{\prime} b^{\prime}\right)
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- Exercise**: non-CFG, e.g. the language $\left\{a^{n} b^{n} c^{n} \mid n \in \mathbb{N}\right\}$.


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\end{aligned}
$$

- Exercise**: non-CFG, e.g. the language $\left\{a^{n} b^{n} c^{n} \mid n \in \mathbb{N}\right\}$.
(won't discuss in class)

$$
\begin{aligned}
& T(X, X, Y, Y, Z, Z)::-\operatorname{Node}(X) \wedge \operatorname{Node}(Y) \wedge \operatorname{Node}(Z) \\
& T\left(X_{1}, X_{2}, Y_{1}, Y_{2}, Z_{1}, Z_{2}\right):-T\left(X_{1}, X_{3}, Y_{1}, Y_{3}, Z_{1}, Z_{3}\right) \wedge E\left(X_{3}, X_{2},^{\prime} a^{\prime}\right) \\
& \wedge E\left(Y_{3}, Y_{2}, b^{\prime}\right) \wedge E\left(Z_{3}, Z_{2},{ }^{\prime} c^{\prime}\right) \\
& \text { Answer }(X, Y):-T(X, U, V, U, V, Y)
\end{aligned}
$$

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EDB graph: at the same distance.

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Answer: Fred, Eve, George

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$$
\begin{aligned}
& S G(X, X) \text { :- Person }(X) \\
& S G(X, Y) \text { :- }
\end{aligned}
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\begin{aligned}
& S G(X, X):- \text { Person }(X) \\
& S G(X, Y) \text { :- ???? }
\end{aligned}
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```
SG(X,X) :- Person (X)
SG(X,Y) :- SG(U,V)^E(U,X)\wedgeE(V,Y)
```

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\begin{aligned}
S G(X, X) & :-\operatorname{Person}(X) \\
S G(X, Y) & :-S G(U, V) \wedge E(U, X) \wedge E(V, Y) \\
\text { Answer }(X) & :-S G\left({ }^{\prime} \operatorname{Fred}^{\prime}, X\right)
\end{aligned}
$$

EDB graph:


Answer: Fred, Eve, George

## Discussion

- The examples so far are still just transitive at their essence! why?
- Recall that transitive closure is in NLOGSPACE. The next example goes beyond NLOGSPACE.


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OR-nodes: unlimited AND-children AND-nodes: two OR-children

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## EDB graph:



| $T$ |  |
| :--- | :---: |
| $X$ $Y$ $Z$ <br> $c$ $a$ $b$ <br> $c$ $b$ $c$ <br> $c$ $a$ $a$ <br> $b$ $a$ $a$ |  |

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| $c$ | $a$ | $a$ |
| $b$ | $a$ | $a$ |

Answer: $a, b, c$.

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Find all accessible nodes from a

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\begin{aligned}
& A(a):- \\
& A(X):-T(X, Y, Z) \wedge A(Y) \wedge A(Z)
\end{aligned}
$$

## EDB graph:


$T$

| $X$ | $Y$ | $Z$ |
| :---: | :---: | :---: |
| $c$ | $a$ | $b$ |
| $c$ | $b$ | $c$ |
| $c$ | $a$ | $a$ |
| $b$ | $a$ | $a$ |

Answer: $a, b, c$.

## Discussion

- AGAP is PTIME-complete. Recall: NLOGSPACE $\subseteq$ PTIME and inclusion is conjecture to be strict.
- It follows that datalog can express strictly more than transitive closure.
- The data complexity of datalog is in PTIME.
- Limitation of "pure" datalog: monotone queries only.
- Montone queries have huge potential for optimizations (next).


## Optimizing Monotone Datalog

## Outline

- Semi-naive evaluation.
- Asynchronous execution: also discuss grounding.
- Will not discuss: Magic Set optimization


## Naive, and Semi-naive

## Naive

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## Naive, and Semi-naive

Naive

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| :--- |
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T(X,Y) :- E(X,Y)
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$$
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## Naive, and Semi-naive

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## Discussion

Semi-naive is implemented by virtually all datalog systems.

Non-linear datalog rules have more complex delta-queries:

- Exponential number of queries:

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(A \cup \Delta A) \bowtie(B \cup \Delta B) \bowtie(C \cup \Delta C)
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- Mix of old/new tables (issue: new tables are bigger):

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$$

## Asynchronous Execution

- (Semi-) naive is synchronous: apply all rules to all tuples.
- Asynchronous execution:
apply some rules to some tuples.
- Simple principle: fair computation of a fixpoint.


## Asynchronous Sequence

Posets $\left(P_{1}, \leq\right),\left(P_{2}, \leq\right)$, finite ranks, $f: P_{1} \times P_{2} \rightarrow P_{1}, g: P_{1} \times P_{2} \rightarrow P_{2}$.

Goal compute $\operatorname{Ifp}(f, g)$ :

$$
(f(x, y), g(x, y))=(x, y)
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Kleene's sequence:
$\left(x^{(0)}, y^{(0)}\right) \stackrel{\text { def }}{=}(\perp, \perp)$
$\left(x^{(t+1)}, y^{(t+1)}\right) \stackrel{\text { def }}{=}$
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Every step is an fg -step.

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Asynchronous sequence:

$$
\begin{aligned}
& \left(u^{(0)}, v^{(0)}\right) \stackrel{\text { def }}{=}(\perp, \perp) \\
& \left(u^{(k+1)}, v^{(k+1)}\right) \stackrel{\text { def }}{=}
\end{aligned}
$$

$$
\begin{cases}\left(f\left(u^{(k)}, v^{(k)}\right), g\left(u^{(k)}, v^{(k)}\right)\right) & \text { or } \\ \left(f\left(u^{(k)}, v^{(k)}\right), v^{(k)}\right) & \text { or } \\ \left(u^{(k)}, g\left(u^{(k)}, v^{(k)}\right)\right) & \end{cases}
$$

$f g$-step, or $f$-step, or $g$-step.

## Fair Computation of a Fixpoint

Fact 1: for any pre-fixpoint $(x, y)$ of $(f, g)$, $\left(u^{(k)}, v^{(k)}\right) \leq(x, y)$.


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$\leq\left(f\left(u^{(m)}, v^{(m)}\right), g\left(u^{(n)}, v^{(n)}\right)\right)=\left(u^{(m+1)}, v^{(n+1)}\right) \leq\left(u^{(p)}, v^{(p)}\right)$
where $p=\max (m, n)+1$.

## Discussion

- Kleene's sequence has rank $\operatorname{rank}\left(P_{1}\right)+\operatorname{rank}\left(P_{2}\right)$; the asynchronous sequence could be as long as $\operatorname{rank}\left(P_{1}\right) \times \operatorname{rank}\left(P_{2}\right)$
- Application: nested recursion

$$
\begin{aligned}
& \operatorname{Ifp}(f, g)= \text { let } u=\operatorname{Ifp}(\lambda x . \quad \text { let } v=\operatorname{Ifp}(\lambda y \cdot g(x, y)) \\
&\quad \text { in }(f(x, v), v)) \\
& \text { in }(u, \operatorname{|fp}(\lambda y \cdot g(u, y)))
\end{aligned}
$$

RHS is asynchronous sequence with steps $g g g \cdots f g g g \cdots f g g g \cdots$

- Immediate generalization to $n$ posets $\left(P_{1}, \leq\right) \times \cdots\left(P_{n}, \leq\right)$.


## Grounding of a Datalog Program

What are the posets $\left(P_{1}, \leq\right),\left(P_{2}, \leq\right), \ldots$ for a datalog program?

- Option 1: $P_{i}$ is $\left(\mathrm{ADom}^{k_{i}}, \subseteq\right)$ represents an IDB predicate.
- Option 2 (better): $P_{i}$ is $(\{0,1\}, \leq)$ represents an IDB tuple.


## Example

$$
\begin{aligned}
& R(X):-E(a, X) \\
& R(X):-R(Z) \wedge E(Z, X)
\end{aligned}
$$

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EDB input graph:


## Example

```
R(X) :- E(a,X)
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```

Grounded program:

EDB input graph:


## Example

```
R(X) :- E(a,X)
R(X) :- R(Z)^E(Z,X)
```

Grounded program:

## EDB input graph:

```
R(a) :- E(a,a)
R(a) :- R(a)^E(a,a)
R(a) :- R(b)^E(b,a)
R(b) :- E(a,b)
R(b) :- R(a)^E(a,b)
R(b) :- R(b)^E(b,b)
```

$R(a):-E(a, a) \vee R(a) \wedge E(a, a) \vee R(b) \wedge E(b, a)$,
$R(b):-E(a, b) \vee R(a) \wedge E(a, b) \vee R(b) \wedge E(b, b)$

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```
\(R(X):-E(a, X)\)
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Grounded program:
EDB input graph:
$R(a):-E(a, a)$
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$R(b):-E(a, b) \vee R(a) \wedge E(a, b) \vee R(b) \wedge E(b, b)$
The grounded program allows more fine-grained asynchronous execution.

## Summary

- Main purpose of datalog is to add recursion.
- Least-fixpoint semantics; Kleene's sequence; Naive algorithm.
- Cool optimizations: semi-naive, magic-sets (difficult!), asynchronous evaluation.
- Can express PTIME-complete problems (AGAP).
- But limited to monotone queries.

Next lecture: adding negation to datalog.

Stanley, R. P. (1999).
Enumerative combinatorics. Vol. 2, volume 62 of Cambridge Studies in Advanced Mathematics.
Cambridge University Press, Cambridge.
With a foreword by Gian-Carlo Rota and appendix 1 by Sergey Fomin.

